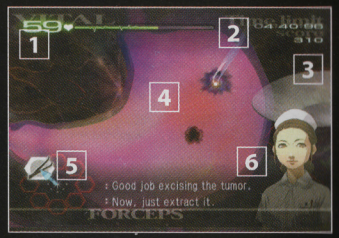
OPERATIONS

Operations can be tense, but they'll be a great deal easier if you know what to look for.

UNDERSTANDING OPERATIONS



1 VITALS This shows the current status of the patient. If vitals drop to 0, the patient will die.

2 TIME LIMIT - The time limit for the current operation. When time runs out, you automatically fail the operation and the game ends.

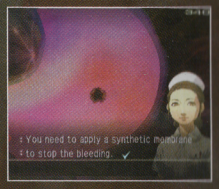
3 SCORE Displays your current score. Points are added depending on how well you operate. By using Combos, you can increase your point total quickly. You'll receive a total score on the Results Screen and be ranked accordingly.

4 THE PATIENT You will perform operations inside of the patient's body. Assess the situation and then operate, before it's too late!

5 SURGICAL INSTRUMENTS - This is where the available tools are displayed. Select the appropriate tool for the task at hand with the Control Stick on the Nunchuk controller.

6 TRAYS AND OTHER TOOLS - When you need to remove something from the patient, a tray will appear for you to place it on. In other instances, vials may appear for you to make injections. Refer to pages 23 and 25 for further details.

LISTEN TO YOUR ASSISTANT



At important stages of a procedure, your assistant may chime in with additional instruction or a friendly reminder. It's important that you pay attention, or you might miss a vital detail of the operation at hand. If you are playing an operation that you already understand, you can press the – Button to fast-forward through any messages. Of course, your assistant will also interrupt if you're about to make a grave error—so heed her advice or pay the price.

DON'T EXHAUST YOUR SUPPLIES

As you use an instrument, its icon will slowly change color. Once it fades out after turning red, you will be unable to use that tool for a small amount of time. Even though your supplies renew over time, it's important not to overuse an instrument.

SURGERY TAKES SKILL AND PRECISION!

You can tell how well you're doing during an operation by watching the messages that appear. When you do something wrong, "MISS" will appear. If you do something that can only be done one way, "OK" will appear instead. For actions which can be evaluated, a message will appear rating your performance. Your score depends on how well you do, with points being subtracted for every MISS. Also, you'll need to score an OK in order to proceed with the operation. Remember that MISSes will often have a detrimental effect on the patient's vitals, as well.

SCORING

STAYING IN THE GAME

The patient's condition changes constantly during the operation. By paying attention to score indicators that appear, you'll be able to figure out whether or not you're treating them properly.

ACTION MESSAGES

MISS: Correct your mistake
OK: Continue the operation

SCORE BREAKDOWN

High	*Cool*
↓	*Good*
Low	*Bad*

COMBO SYSTEM

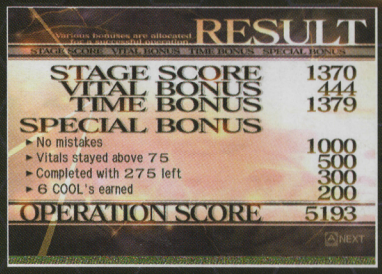
Your score will increase as you chain successful actions together. Your chain count will grow for every move you perform correctly in a row. The higher your chain, the more points you'll earn for each move. However, if you get a MISS, your combo will end and your chain count will drop back down to zero. So just like real life, the fewer mistakes you make, the better things will be in the end.

THE RESULT SCREEN AND GAME OVER

When an operation is completed, the Result Screen will appear before the story continues. Remember that failing to complete an operation means Game Over—there are no second chances in the O.R.!

THE RESULT SCREEN DISPLAYS YOUR SCORE AND RANK.

On the Result Screen after an operation, Vital Bonus, Time Bonus, and Special Bonus points will be added to your score depending on how the operation was carried out. Your rank will depend on this overall score. The Special Bonuses you earned will be listed individually. Special bonuses often have to do with how many seconds are left on the clock once the patient is stable. Your best result will be displayed on the Episode Select menu, and you can replay an operation for a better score at any time.



STAY CALM AND KEEP IT STEADY...

As you make mistakes, the patient's vitals will drop drastically. You'll need to take care of problems like hemorrhaging quickly, before your mistakes stack up and there's no way to overcome them. You'll also need to keep an eye on the stage's Time Limit. If you run out of time, the patient expires and it's Game Over for you.

GAME OVER OCCURS IF...

You exceed the Time Limit.
The patient's vitals drop to zero.